

## What is the problem?



Traceability requires third party validation



A poor farmer will have to rely on an intermediary



This creates an inequitable scenarios



Most corporates end up making the major share of the profit because their brand drives the messaging that they do

# Tracing and Traceability of Food Supply Chain

## What is Blockchain ?

An Immutable ledger which is decentralized

Not owned by a corporation

All data is recorded as transactions

These transactions ensure the integrity of the data by cryptographic methods

## How is technology setup currently?



Technology is mostly owned by organizations



Organizations maintain and control their databases



This database can easily be manipulated



This database is opaque to the end user

## Future Work

Do an agent-based simulation and

- Inform the ways decentralization will work in this scenario
- Build new knowledge that can be verified by empirical

## What is the research statement

Develop a Blockchain based solution for food traceability

## How do we achieve this?

Tokenize

- Tokenize the crop

Ensure

- Ensure soil data by IOT (Internet of things) device

Store

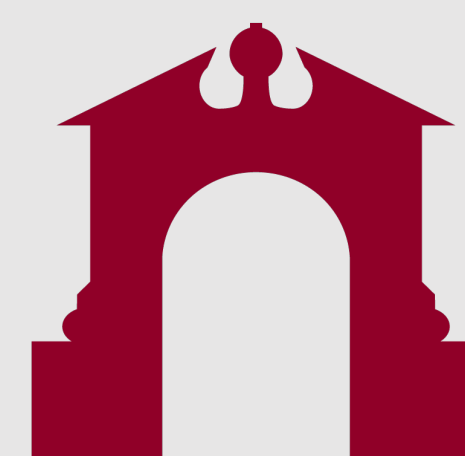
- Store the IOT device data in regular intervals

Add

- At the end of harvesting add a consolidated data of the soil to the crop's token

Attach

- Attach data on other soil nourishments ( Bio products on the produce and water



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## Research framework

1

Use a simulation agent-based model in Netlogo

2

The objective is to simplify the field study by doing a simulation

3

Change soil parameters and use interventions by farmers for traceability solution