

## **Communication Arts: Visual Communication Design**

Recommended Four-Year Plan (Fall 2020)

This recommended four-year plan is designed to provide a blueprint for students to complete their degrees within four years. These plans are the recommended sequences of courses. Students must meet with their Major Advisor to develop a more individualized plan to complete their degree. This plan assumes that no developmental courses are required. If developmental courses are

needed, students may have additional requirements to fulfill which are not listed in the plan and degree completion may take longer. Three writing intensive courses are required in the major and/or school core (examples are marked by WI designation in the plan below). Consult with your advisor for specific details. **NOTE:** This recommended Four-Year Plan is applicable to students admitted into the major during the 2020-2021 academic year.

First Year						
Fall Semester	HRS	$\checkmark$	Spring Semester	HRS	$\checkmark$	
Gen Ed: <u>INTD 101-</u> First Year Seminar	4		COMM 204-Media Literacy	4		
Gen Ed: CRWT 102- Critical Reading & Writing 2	4		Gen Ed: (QR) Quantitative Reasoning MATH 104-Math for the Modern World recommended	4		
Gen Ed: SOSC 110 - Social Science Inquiry	4		Gen Ed: AIID 201 Studies in Arts and Humanities	4		
COMM 110: Foundations of Visual Comm. Design	4		COMM 237-Graphic Design	4		
Career Pathways: CNTP 001 – Career Pathways Module 1	Degree Rqmt.					
Total:	16		Total:	16		

Second Year						
Fall Semester	HRS	$\checkmark$	Spring Semester	HRS	$\checkmark$	
COMM 202 – Fund. Of Interactive Media	4		COMM 213-Design Theory, and Criticism – WI	4		
COMM 219–Idea Development WI	4		Gen Ed: Global Awareness	4		
COMM 221 Speech for Comm. Arts	4		COMM 239-Typography	4		
Gen Ed: (HP) Historical Perspectives	4		COMM 263 - Photography for Designers	4		
Career Pathways: CNTP 002 – Career	Degree		Career Pathways: CNTP 003 – Career	Degree		
Pathways Module 2	Rqmt.		Pathways Module 3	Rqmt.		
Total:	16		Total:	16		

Third Year						
Fall Semester	HRS	$\checkmark$	Spring Semester	HRS	$\checkmark$	
Gen Ed: Distribution Cat. (CC) Culture and Creativity: COMM 261 Intro to Video Games recommended ( <b>One Distribution Category</b> <b>course must be outside of CA</b> )	4		Gen Ed: Distribution Cat. (VE) Values and Ethics: COMM 260 Good & Evil in Design Film and Media recommended OR (SS) Systems, Sustainability and Society (One Distribution Category course must be outside of CA)	4		
Gen Ed: (SR) Scientific Reasoning	4		Visual Communication Design Elective	4		
COMM 322-Web Design	4		Visual Communication Design Writing/ Production Course (Choose one)	4		
COMM 339-Publication Design	4		Elective	4		
Total:	16		Total:	16		

Fourth Year					
Fall Semester	HRS	$\checkmark$	Spring Semester	HRS	$\checkmark$
School Core: CA Upper Level Interdisciplinary Course – <b>WI</b>	4		Capstone Portfolio Course: COMM 404 Senior Project: Visual Communication Design or COMM 405-Visual Identity Design (Category 4)	4	
History/Theory/Criticism Course Level 300	4		Elective	4	
Visual Communication Design Writing/ Production Course (Choose one)	4		Elective	4	
CNTP 388: Co-Op/Internship Contemporary Arts	4		Elective	4	
Total:	16		Total:	16	

Total Credits Required: 128 credits